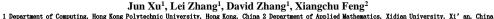


Multi-channel Weighted Nuclear Norm Minimization

for Real Color Image Denoising





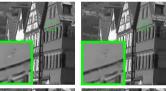
Insights

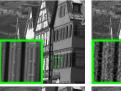
One Fact: Noise in sRGB space has different variances for different channels.

Solution: Introduce weights to balance the noise difference in different channels.















The MCWNNM Model

Model: $\min_{\mathbf{w}} \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{X}\|_{\mathbf{w},*} \|\mathbf{PSNR} \text{ Results on Real Color Images}$

Weights: $\mathbf{W} = \begin{pmatrix} \sigma_r^{-1} \mathbf{I} & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \sigma_g^{-1} \mathbf{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & \sigma_g^{-1} \mathbf{I} \end{pmatrix}$

Variable Splitting:

 $\min_{\mathbf{X}, \mathbf{Z}} \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^{2^{-}} + \|\mathbf{Z}\|_{\boldsymbol{w}, *} \quad \text{s.t.} \quad \mathbf{X} = \mathbf{Z}$

Lagrangian:

$$\mathcal{L}(\mathbf{X}, \mathbf{Z}, \mathbf{A}, \rho) = \|\mathbf{W}(\mathbf{Y} - \mathbf{X})\|_F^2 + \|\mathbf{Z}\|_{\boldsymbol{w}, *} + \langle \mathbf{A}, \mathbf{X} - \mathbf{Z} \rangle + \frac{\rho}{2} \|\mathbf{X} - \mathbf{Z}\|_F^2$$

ADMM:

- (1) Update X while fixing Z and A:
- $\mathbf{X}_{k+1} = \arg\min_{\mathbf{Y}} \|\mathbf{W}(\mathbf{Y} \mathbf{X})\|_F^2 + \frac{\rho_k}{2} \|\mathbf{X} \mathbf{Z}_k + \rho_k^{-1} \mathbf{A}_k\|_F^2$
- (2) Update Z while fixing X and A:
- $\mathbf{Z}_{k+1} = \arg\min_{\mathbf{Z}} \frac{\rho_k}{2} \|\mathbf{Z} (\mathbf{X}_{k+1} + \rho_k^{-1} \mathbf{A}_k)\|_F^2 + \|\mathbf{Z}\|_{\boldsymbol{w},*}$
- (3) Update A while fixing X and Z:
- $\mathbf{A}_{k+1} = \mathbf{A}_k + \rho_k (\mathbf{X}_{k+1} \mathbf{Z}_{k+1})$ (4) **Update** ρ_k : $\rho_{k+1} = \mu * \rho_k$, where $\mu > 1$

Convergence Guarantee:

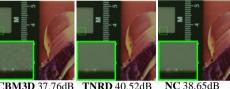
Theorem 1. Assume that the weights in w are in a nondescending order, the sequences $\{X_k\}$, $\{Z_k\}$, and $\{A_k\}$ generated in Algorithm 1 satisfy:

- (a) $\lim_{k \to \infty} \|\mathbf{X}_{k+1} \mathbf{Z}_{k+1}\|_F = 0;$
- $(b)\lim_{k\to\infty} \|\mathbf{X}_{k+1} \mathbf{X}_k\|_F = 0;$
- $(c)\lim_{k\to\infty} \|\mathbf{Z}_{k+1} \mathbf{Z}_k\|_F = 0.$

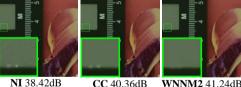
Experiments

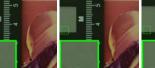
| Canon 5D | 39.76 | 39.00 | 39.51 | 37.26 | 35.68 | 36.20 | 38.37 | 37.51 | 39.74 | 39.98 | 41.13 |
|--|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|-------|
| | 36,40 | 36.34 | 36.47 | 34.13 | 34.03 | 34.35 | 35.37 | 33.86 | 35.12 | 36.65 | 37.28 |
| ISO = 3200 | 36.37 | 36.33 | 36.45 | 34.09 | 32.63 | 33.10 | 34.91 | 31.43 | 33.14 | 34.63 | 36,52 |
| Nikon D600 | 34.18 | 34.70 | 34.79 | 33.62 | 31.78 | 32.28 | 34.98 | 33.46 | 35.08 | 35.08 | 35.53 |
| | 35.07 | 36.20 | 36.37 | 34.48 | 35.16 | 35.34 | 35.95 | 36.09 | 36.42 | 36.84 | 37.02 |
| ISO = 3200 Nikon D800 | 37.13 | 39.33 | 39,49 | 35.41 | 39.98 | 40.51 | 41.15 | 39.86 | 40.78 | 39.24 | 39,56 |
| | 36.81 | 37.95 | 38.11 | 35.79 | 34.84 | 35.09 | 37.99 | 36.35 | 38.28 | 38.61 | 39.26 |
| | 37.76 | 40.23 | 40.52 | 36.08 | 38.42 | 38.65 | 40.36 | 39.99 | 41.24 | 40.81 | 41.43 |
| ISO = 1600 Nikon D800 ISO = 3200 | 37.51 | 37.94 | 38.17 | 35.48 | 35.79 | 35.85 | 38.30 | 37.15 | 38.04 | 38.96 | 39,55 |
| | 35.05 | 37.55 | 37.69 | 34.08 | 38.36 | 38.56 | 39.01 | 38.60 | 39.93 | 37.97 | 38.91 |
| | 34,07 | 35.91 | 35.90 | 33.70 | 35.53 | 35.76 | 36.75 | 36.04 | 37.32 | 37.30 | 37.41 |
| | 34.42 | 38.15 | 38.21 | 33.31 | 40.05 | 40.59 | 39.06 | 39.73 | 41.52 | 38.68 | 39.39 |
| Nikon D800 | 31.13 | 32.69 | 32.81 | 29.83 | 34.08 | 34.25 | 34.61 | 33.29 | 35.20 | 34.57 | 34.80 |
| | 31.22 | 32.33 | 32.33 | 30.55 | 32.13 | 32.38 | 33.21 | 31.16 | 33.61 | 33.43 | 33.95 |
| ISO = 6400 | 30.97 | 32.29 | 32.29 | 30.09 | 31.52 | 31.76 | 33.22 | 31.98 | 33.62 | 34.02 | 33,94 |
| Average | 35.19 | 36.46 | 36,61 | 33.86 | 35.33 | 35.65 | 36.88 | 35.77 | 37.27 | 37.12 | 37.71 |
| Time | 7.8 | 20.4 | 6.7 | 180.3 | 0.9 | 18.2 | NA | 689.1 | 465.3 | 198.6 | 202.9 |

Visual Quality Comparison



CBM3D 37.76dB **TNRD** 40.52dB







Matlab Code & **More Details** Available @ Github



Mean Image